

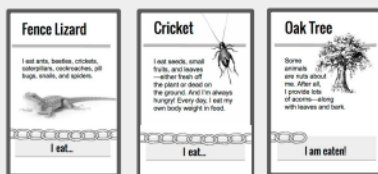
Rules

THE GOALS OF THE GAME:

- Make as many food chains as you can.
- Make the chains as long as you can. (Longer chains get bonus points!)

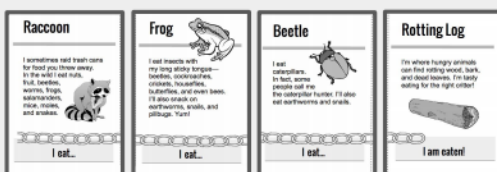
HOW SCORING WORKS:

You'll get **1 point** for every card in a food chain:



3 cards = 3 points

If your chain is 4 cards or longer, you get an extra **2 bonus points**:



**4 cards
+ 2 bonus points
= 6 points**

HOW STEALING WORKS:

- You CAN'T steal on the first round.
- Starting in the second round, you can choose a card from the center stack **or** you can **STEAL** a card from another player *if* you can use that stolen card to make a chain right away.
- You CAN'T steal a card that is already in a player's food chain.

TIP: THINK CAREFULLY

Read the cards carefully. The Cricket card says crickets eat leaves. The Oak Tree has leaves. That means the cricket can eat the oak tree!



TIP: REARRANGE YOUR CHAINS

You can rearrange your food chains whenever you want. Take them apart and put them together in different ways. Can you figure out ways to get longer chains?